You’re invited to join us for the Project>Login launch event:
February 7, 2013, at 9:30 a.m., at USM

Representatives from Educate Maine and the University of Maine System are pleased to announce Project>Login, a forward-thinking new program to encourage more students to consider careers in computers and technology. With support from Maine businesses, universities and government, Project Login is a statewide outreach effort to grow the computer science, computer engineering and technology workforce in Maine.

Project>Login’s strategy is to increase enrollment in computer science and related degree programs in Maine, improve retention of students and make internships available for students to gain valuable experience before graduating. Ultimately, the program’s goal is to double the number of computer science, computer engineering and information technology graduates by 2016, while building a sustainable pipeline of future students. Project>Login has received pledges for basic funding for the next four years. Following its success, Project>Login will serve as a template for other workforce gap issues that arise in the future.

There will be a Project/Login press event on February 7, 2013, at 9:30 a.m. at University of Southern Maine Glickman Library. We will announce the official launch of Project/Login and its web and social media sites, which are designed to serve as a clearinghouse of information on education and activities leading to a technology career in Maine.

In addition, our presenters — representing Educate Maine as well as businesses, the University of Maine System and students in the state — will announce internship opportunities for Maine students in the computer science and information technology fields for the summer of 2013.

Mike Dubyak from WEX, Chancellor Page from the University of Maine System and Dana Connors from the Maine State Chamber will discuss the computer and technology workforce gap impact to Maine businesses and share their visions for the success of Project/Login.